

## WEEK 13 - 08/02/12

**Note: If any of your events are shaded this is the last use of that event for the night. On completion of your event please pack away equipment and Discus mantle netting / bunting to allow collection at the end of the night. Any assistance received at the end of the night to return all equipment to the shed is appreciated.**

U6 Boys	U6 Girls	U7 Boys	U7 Girls	U8 Boys	U8 Girls	U9 Boys	U9 Girls
70m	70m	70m	70m	70m	70m	800m	800m
Shot Put 1	Shot Put 1	Long Jump 1	Shot Put 2	Long Jump 2	Long Jump 3	Discus 1	Javelin
Play Games	Play Games	Shot Put 1	Long Jump 2	300m walk	300m walk	Javelin	Discus 2
300m walk	300m walk	300m walk	300m walk	Shot Put 1	Shot Put 2	300m walk	300m walk

U10 Boys	U10 Girls	U11 Boys	U11 Girls	U12 Boys	U12 Girls	U13 - U17 Boys	U13-U17 Girls
High Jump 2	Javelin	High Jump 3	Discus 2	Discus 1	High Jump 1	800m	800m
800m	800m	800m	800m	800m	800m	High Jump 1	High Jump 1
700m Walk	700m Walk	Discus 1	High Jump 3	700m Walk	700m Walk	Shot Put 2	Shot Put 2
Javelin	High Jump 2	700m Walk	700m Walk	High Jump 1	Discus 2	200m Hurdles	200m Hurdles
						700m Walk (option)	700m Walk (option)

**Long 1 – pit closest to clubhouse (Also Triple Jump 1)**

**Long 2 – cricket nets west (Also Triple Jump 2)**

**Long 3 – cricket nets east (Also Triple Jump 3)**

**Shot 1 – cricket nets south**

**Shot 2 – cricket nets north**

**Discus 1 – circle closest to front straight**

**Discus 2 - circle closest to back straight**

**High Jump 1 – flop setup near shed**

**High Jump 2 – adjacent front straight**

**High Jump 3 – adjacent cricket pitch**

**Javelinelin – area set inside oval near the playground**

**Turbo Javelin – alongside Javelinelin area**

*Please be respectful of all athletes and parents at all times.*

*Please do not pass through an event - walk around.*

*Pay attention at all times near throwing events.*

Event	Distance	Age Groups	Notes
1	70m	U6 B&G	Girls 1st
(Front Straight)	70m	U7 B&G	Boys 1st
(Lanes 4-8)	70m	U8 B&G	Girls 1st
2	800m	U13-17 B&G	Combined
	800m	U9 B&G	Girls 1st
	800m	U10 B&G	Arriving order
	800m	U11 B&G	Arriving order
	800m	U12 B&G	Arriving order
3	300m Walk	U6 B&G	Arriving order
	300m Walk	U7 B&G	Arriving order
	300m Walk	U8 B&G	Arriving order
	300m Walk	U9 B&G	Arriving order
4	700m Walk	U10 B&G	Arriving order
	700m Walk	U11 B&G	Arriving order
	700m Walk	U12 B&G	Arriving order
	700m Walk	U13-17 B&G	Arriving order
5	200m Hurdles	U13-17 B&G	Arriving order
(Outside 4 lanes)			

**Please follow the program in order. Track Officials will be responsible for the Track and will line athletes up on the Track.**

**Minimum three timekeepers and one starter required for the Track. Starter - Steve Barraclough; Chief Timekeeper – Jim Schlecht.**

**We need a minimum of 5 parent helpers per age group, to assist with measuring, retrieving implements, raking long jump pit or moving High Jump bar, recording results for all registered athletes as well as an Age Marshall.**

**Please see a committee member if unsure how to run events.**

**Could all volunteer Age Marshals collect the recording sheets during warm up.**

**Please note that the playground is out of bounds to all athletes during competition**

*Coaching continues on Monday for the next 2 weeks - see website for details..*

*Correct uniforms are now required for all competitions - numbers, badges and labels need to be correctly attached to the uniform.*

*We will be looking to complete D grade officials certification in the final 3 weeks of the season. This can be achieved on our own competition nights - please advise if you are interested in obtaining.*